

Challenges for knowledge organizations in the triangle of knowledge

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The Knowledge Triangle: Shaping the Future of Europe

- The Knowledge Triangle: Shaping the Future of Europe, 31 August–2 September 2009, Swedish Presidency, Gothenburg;
- The importance of a well-functioning knowledge triangle (education-research-innovation) has been underlined by the European Council at every Summit on the Lisbon strategy since 2006;
- Boosting the knowledge triangle is now a concrete element of the implementation of the Integrated Guidelines for Growth and Jobs (2008-2010) and the National Reform Programmes;
- The Bologna Process views the position of higher education as at the crossroads of research, education and innovation, and, as such, it is the key to Europe's competitiveness.



Current status

- The Commission's analysis shows that the EU needs to work harder to integrate all three parts of the knowledge triangle. Current status:
- lack of innovation and entrepreneurial culture in research and higher education;
- fragmentation of the EU's research and higher education system, which means that it does not necessarily make the most of the excellence that exists in Europe,
- lack of investment, in particular private investment, in research and development,
- difficulty in translating R&D results into commercial opportunities,
- the difficulty in reaching a critical mass in certain fields,
- the lack of a critical mass and innovation in SMEs



Universities in focus

- The developing knowledge based European society creates a strong pressure on universities as central actors;
- A European modernisation agenda is stimulating universities to develop their diverse missions and new models for the way they operates. Innovation and entrepreneurship must be integrated while maintaining education and research as core activities.
- For all stakeholders outside universities, the strengthening of their own capacity to follow and adapt the new knowledge to products and services is fundamentally important.

Trends in Higher Education (Guri-Rosenblit, 2007):

- Globalisation versus National Needs. Globalisation trends threaten the stability, security and identity of universities in some national settings;
- Government Steering versus Institutional Autonomy.
- Harmonisation versus Diversity (Bologna Process vs institutional diversity and heterogeneity of academic cultures);
- Public versus Private Sectors;
- Basic versus Applied Research;
- Competition versus Collaboration;
- Intellectual Property versus Intellectual Philanthropy;

University Organisational Models (1)

- University as a centre of knowledge production and teaching - *knowledge factory (Machlup,* 1962);
- Research University
- Entrepreneurial University
- Innovation University
- Global University
- Virtual University

University Organisational Models (2)

- eUniversity (Digital University, eCampus, University 2.0)
- Open University;
- University of Applied Science
- Corporate University
- Franchise University
- Global Alliance

Entrepreneurial University

- (Clark, 1998) : The main characteristic of such university is that it "*understands the commercial value of knowledge*". Minimum of entrepreneurial actions:
- Strengthening the steering core. Traditional European universities have demonstrated weak capacity to steer themselves.
- **Expanding the developmental periphery**. Enterprising universities compared to traditional universities, have more units that build links with outside organizations and groups.
- **Diversifying the funding base**. Widening the financial base by financial diversification becomes essential. The entrepreneurial universities invest efforts to raise money from a second stream (apart government)
- Stimulating the academic heartland. The heartland of an entrepreneurial universities is still found in the traditional academic departments formed around disciplines where most academic work is done. Whether they accept or oppose determines the successful promotion of changes and innovative steps.
- **Integrating the entrepreneurial culture**. Entrepreneurial university, much as firms in the high tech industry, **develop a work culture that embraces change**.

Knowledge Society in Finland

- The Finnish experience of the 1990s represents one of the few examples of how knowledge can become the driving force of economic growth and transformation;
- During that decade, the country became the most ICT specialized economy in the world and thus completed its move from the resource-driven to knowledge- and innovation-driven development;
- Education is considered as the key element of a knowledge-based, innovation-driven economy;
- Finland's innovation system successfully converted R&D and educational capacity into industrial strengths.

Finnish knowledge society model (1)

(Markkula, 2006)

- Creativity and innovativeness are the driving forces;
- Effective networking creating a shared knowledge reality among both individuals and organizations;
- **Increasing intellectual capital** is the most important value base of work organizations;
- Knowledge management and encouraging systematic lifelong learning are the basis on building a concept of a learning organization;
- Future economic success is more and more built on national innovation system with special emphasis on well-targeted regional innovation policy;
- Increasing investments in research and development play a crucial role in governmental policy.

Finnish knowledge society model (2)

- In contrast with the cases for building knowledge society ecosystems in the USA, in Finland the state acts "as a promoter of technological and social innovations, as public venture capitalist and producer of knowledge labour, thus creating the conditions under which Finnish business could restructure itself and compete globally" (Markkula, 2006).
- Every process has to be oriented towards capacity building and competence development for individuals or organizations.
- The success of every organization mostly depends on its intellectual capital and ability to utilize it.
- A key element of Finland's success has been the capacity of policy makers to pursue reform (Schleicher, 2006)

Finnish Innovation University (2010)

- Merger of 3 existing universities: Helsinki University of Technology, Helsinki School of Economics and University of Art and Design;
- Start-up funding of 700 Milion Euro coming from the government and industry;
- Innovation University concept challenges the traditional role of universities, addressing all the three missions of universities (Markkula, Lappalainen, 2008);
- It aims to "secure the nation's competitiveness in a situation where globalization on the one hand and ageing of the large age cohorts on the other are jeopardizing the current structures";
- Fundamental factors in the university reform are related to multidisciplinarity, creativity and abilities to increase intangible capital both inside the universities and through them in society;



Instruments and Platforms for Building the Knowledge Triangle

- European Institute of Innovation and Technology (EIT);
- Science/Technology Parks;
- European Technology Platforms (ETPs);
- Joint Technology Initiatives (JTIs);
- Regions of Knowledge & Innovative Clusters;
- Living Labs;
- Triple Helix Model; etc.

European Institute of Innovation and Technology (EIT)

- Vision: The European Institute of Innovation and Technology (EIT) is to be a key driver of sustainable European growth and competitiveness through the stimulation of world-leading innovations with a positive impact on economy and society.
- **Mission:** The mission of the EIT is to grow and capitalise on the innovation capacity and capability of actors from higher education, research, business and entrepreneurship from the EU and beyond through the creation of highly integrated Knowledge and Innovation Communities (KICs).
- Knowledge and Innovation Communities (KICs) are innovative 'webs of excellence': highly integrated partnerships that bring together education, technology, research, business and entrepreneurship.
- first two to three KICs will be selected in December 2009:
 - Sustainable energy
 - Climate change mitigation and adaptation
 - **Future information and communication society**

Science/Technology Parks

Science & Technology Parks promote the economic development and competitiveness of regions and cities by:

- Creating new business opportunities and adding value to mature companies
- Fostering entrepreneurship and incubating new innovative companies
- Generating knowledge-based jobs
- Building attractive spaces for the emerging knowledge workers
- Enhancing the synergy between universities and companies.

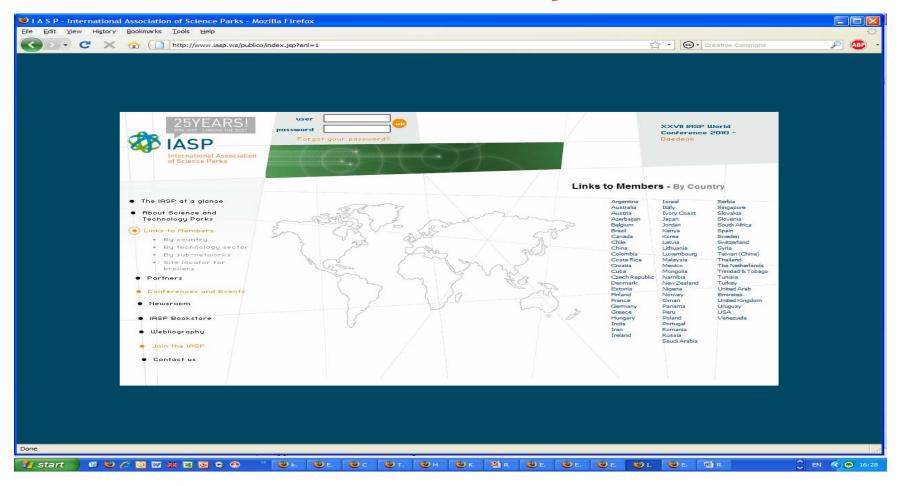


Science Park Definition

A **Science Park** is an organisation managed by specialised professionals, whose main aim is to increase the wealth of its community by promoting the culture of innovation and the competitiveness of its associated businesses and knowledge-based institutions. To enable these goals to be met, a Science Park stimulates and manages the flow of knowledge and technology amongst universities, R&D institutions, companies and markets; it facilitates the creation and growth of innovation-based companies through incubation and spin-off processes; and provides other value-added services together with high quality space and facilities. (IASP International Board, 6 February 2002).



International Association of Science Parks





Stanford Research Park

- Founded in 1951, through the foresight of Stanford Dean of Engineering Fredrick Terman and others;
- the Park was the first of its kind and became the cornerstone of what would eventually be known as Silicon Valley;
- Today, it has 140 companies in electronics, software, biotechnology and other high-tech fields and employs 23,000 persons and many.

Cambridge Science Park (1970)

- provide and foster close links with the scientific excellence of Cambridge University
- facilitate technology transfer
- support R&D companies from start-up to floatation
- foster and encourage the growth of biotechnology and high tech research and development clusters
- provide specialist facilities and technology transfer expertise to R&D companies across a range of sectors
- provide high-quality, flexible laboratory and office buildings to a community of compatible neighbours also involved in scientific research and development
- provide state-of-the-art conferencing facilities to support Science Park activity

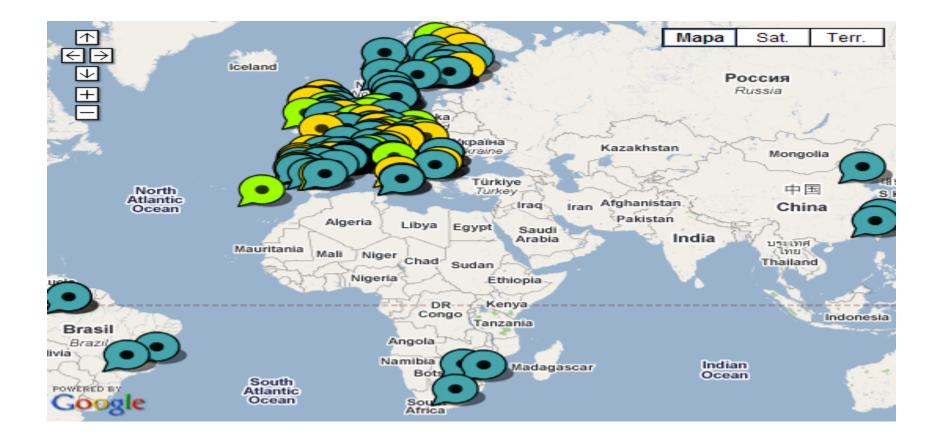


Living Labs

- Living Labs aim to contribute to a **new Innovation System** where users and citizens become active actors and not only passive receivers.
- A Living Lab is about experimentation and co-creation with real users in real life environments, where users together with researchers, firms and public institutions look together for new solutions, new products, new services or new business models.
- Living Labs are about societal involvement, about promoting open innovation in a societal basis, involving academia, SMEs, public institutions and large companies in an Open Innovation process that because happens in real environments has an immediate impact.
- Application deadline for 4th wave no later than 21 December 2009 at 24:00 hours CET



European Network of Living Labs (ENoLL)





Mobile City Bremen Living Lab



- combines research, development, testing and marketing of mobile products and services in a mobile cluster;
- thanks to targeted sponsorship and the dedicated cooperation of numerous companies, universities and research institutes, Bremen has become a premium address for mobile solutions;

Mobile City Bremen...

- The key elements of Mobile City Bremen are the Mobile Research Center, the Mobile Solution Platform operated by the Mobile Solution Group, and the Mobile Test Market.
- Point of entry is the Mobile Solution Center on the university campus.
- At the Mobile Research Center, **more than 100 academics** from the fields of information technology, communication engineering, design and media constitute a high-quality interdisciplinary research network for the mobile future.

The Mobile Solution Platform helps to make a success of mobile applications more quickly. This open system platform adapts content to the users' various mobile devices and provides access to a multitude of users. Additionally, the city of Bremen is firmly established as an ideal testing environment for product launches and acceptance tests.



Manchester EastServe Living Lab



- The loss of heavy industry and manufacturing in East Manchester has seen its population decline from 100,000+ to less than 30,000 people;
- LL aims to ensure that local people can develop the skills to participate fully in the emerging information society and to be able to take advantage of the new training and employment opportunities becoming available through the take-up of ICTs by small businesses and social enterprises



Rural Living Lab (RLL) – Gödöllő, Hungary

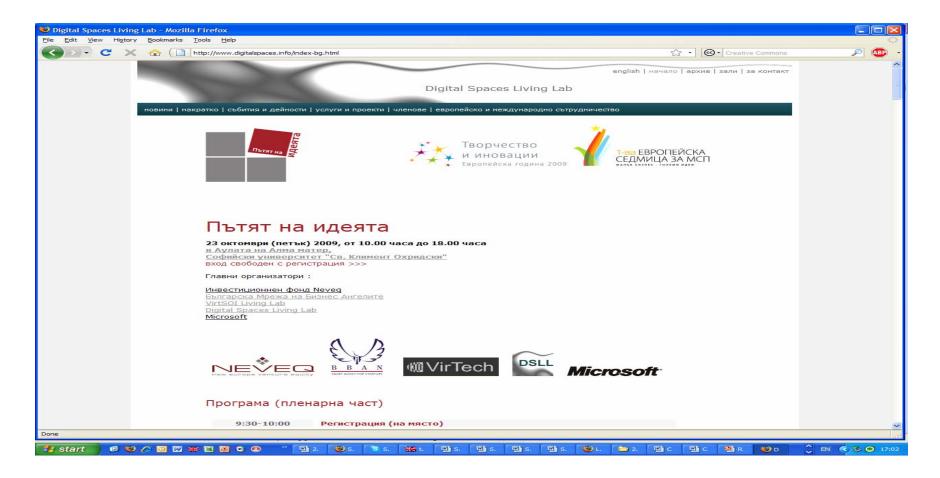


Services:

- Infrastructure and access points: Alternative mobile, satellite and wireless applications
- Business applications suited to rural SMEs: low cost and easy to use solutions, open software and peer-topeer platforms, Trading, ERP, SCM,...



Digital Spaces LL & VirtSOILL





Technology Challenges

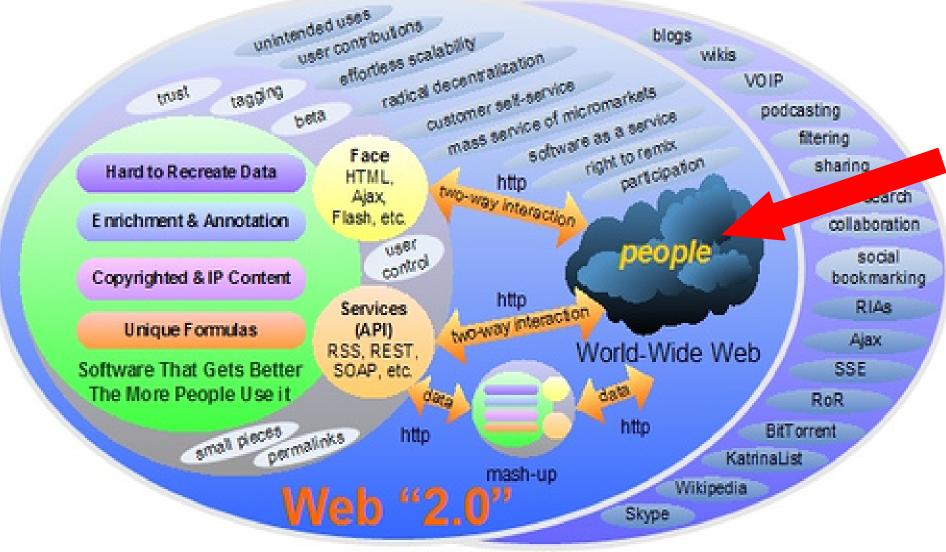
- Web 2.0 revolution;
- Semantic Web
- Cloud Computing
- Knowledge Management
- Visual Computing & Simulation
- Serious Gaming
- Virtual Worlds
- Future Internet (EU competitive advantage)
- Mobile Technologies
- E-Infrastructure & e-Libraries
- \varTheta Etc.



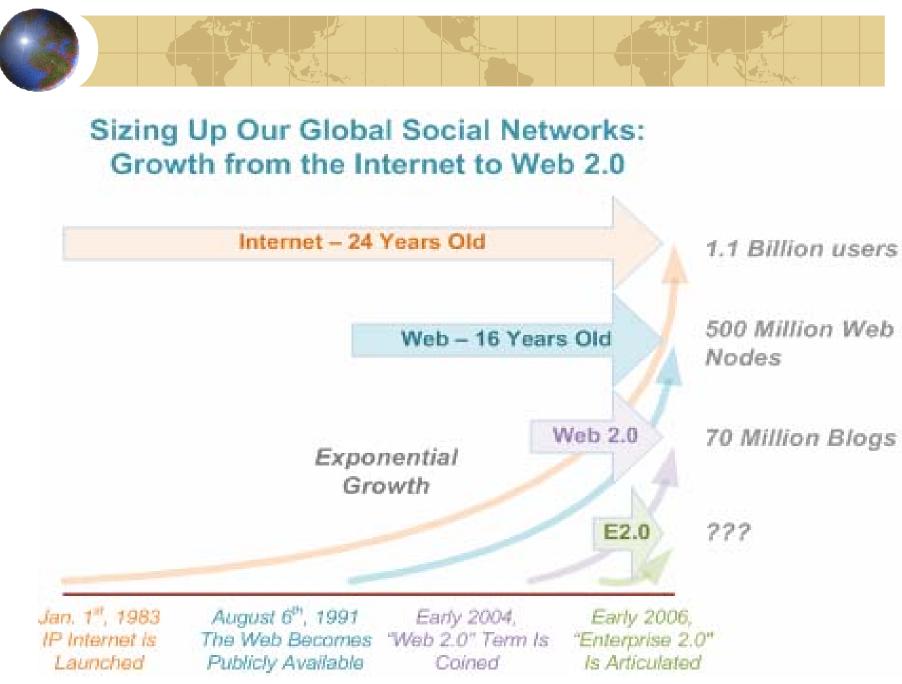
The Web 2.0 revolution

O'Reilly and his collaborators consider Web 2.0 as a synonym of a **new** generation web: "The central principle behind the success of the giants born in the Web 1.0 era who have survived to lead the Web 2.0 era appears to be this, that they have embraced the power of the web to harness collective intelligence...".

Elements of the Web's Next Generation



Source: http://web2.wsj2.com



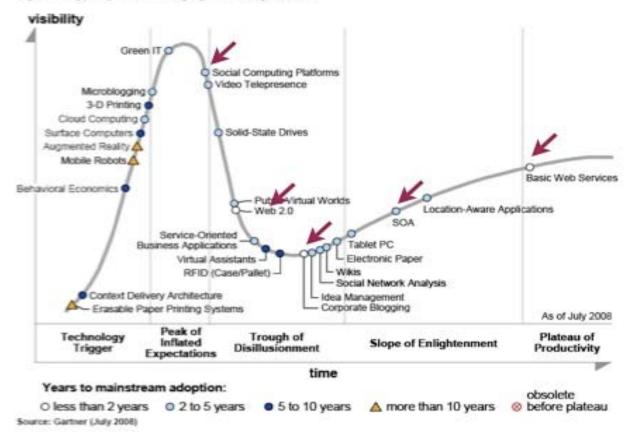
S3T Conference, Sofia, 29 October, 2009



Gartner's 2008 Hype Cycle:

Web 2.0 And Related Concepts Are Just Before, In, Or Coming Out of Trough of Disillusionment

Figure 1. Hype Cycle for Emerging Technologies, 2008



"Although Web 2.0 is now entering the Trough of Disillusionment, it will emerge within two years to have transformational impact, as companies steadily gain more experience and success with both the technologies and the cultural implications"



Enterprise 2.0 (University 2.0, Government 2.0)

Enterprise 1.0

- Hierarchy
- Friction
- Bureaucracy
- Inflexibility
- IT-driven technology / Lack of user control
- Top down
- Centralized
- Teams are in one building / one time zone
- Silos and boundaries
- Need to know
- Information systems are structured and dictated
- Taxonomies
- Overly complex
- Closed/ proprietary standards
- Scheduled
- Long time-to-market cycles

Enterprise 2.0

- Flat Organization
- Ease of Organization Flow
- Agility
- Flexibility
- User-driven technology
- Bottom up
- Distributed
- Teams are global
- Fuzzy boundaries, open borders
- Transparency
- Information systems are emergent
- Folksonomies
- Simple
- Open
- On Demand
- Short time-to-market cycles

http://www.enterprise2conf.com/about/what-is-enterprise2.0.php

Other academic developments

- Open Educational Resources (OER)
- MIT iCampus Project (why not EIT iCampus???)
- MIT OpenCourseWare, OpenCourseWare Consortium (> 100 institutions);
- Open textbooks;
- Open repository of research publications;
- E-libraries (e.g. Europeana)
- Global Research Library (GRL)

E-infrastructure for e-Science

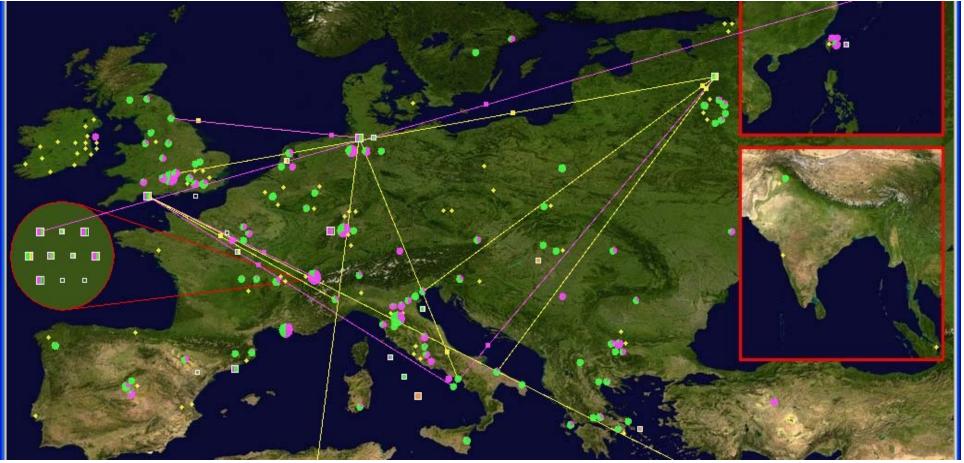
- High performance computation services;
- Data, information and knowledge management services;
- Observation, management and fabrication services;
- Interfaces and visualization services;
- Collaboration service;
- Virtual Organizations



EGEE: global collaborations in science • Scientific communities

- ~ 500 sites in 40 countries
- > 60 Virtual Organisations
- ~ 30 000 CPUs
- > 5 PB storage
- > 20 000 concurrent jobs/day

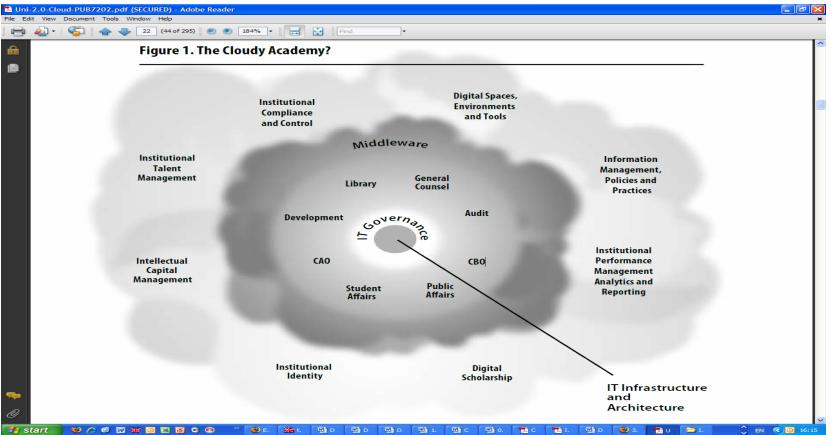
Biomedics High Energy Physics Astrophysics **Earth Sciences Computational Chemistry** Finance Fusion Geophysics Life Sciences Multimedia...



nanoHUB - NSF-funded Network for Computational Nanotechnology









Shell we join this movement?



Thank you for your attention!